

Solutions, Quiz 3, CSCI 210, Spring 2004

```

1. public class Counter extends Thread {
    static int total = 0;

    public void run() {
        for(int i = 1; true; i++) total += i;
    }

    public static void main(String[] args) {
        Counter c = new Counter();
        c.start();

        while(true) {
            System.out.println(total);
            try { Thread.sleep(40);
            } catch (InterruptedException e) {}
        }
    }
}

```

2. In a D flip-flop, the memory value changes only at that instant that the *clock* input becomes 1. In a latch, however, the memory value continues adopting any values given as long as its *set* input is 1. (In other words: In a D flip-flop, if the *D* input changes while *clock* remains 1, the remembered value doesn't change. In a latch, however, any change to the *D* input while *set* is 1 results in an immediate change to the remembered value.)

3.

		old	new		
<i>a</i>	<i>b</i>	<i>Q</i>	<i>Q</i>	<i>J</i>	<i>K</i>
0	0	0	0	0	d
0	0	1	1	d	0
0	1	0	1	1	d
0	1	1	1	d	0
1	0	0	0	0	d
1	0	1	0	d	1
1	1	0	0	0	d
1	1	1	1	d	0
expressions				$\bar{a}b$	ab

